

TRANSCRIPT PREPARED BY THE CLERK OF THE LEGISLATURE  
Transcriber's Office

January 13, 2000 LB 788

potential...and I don't know whether that's considered to be revenue under the Game Law, but it might be. And the other potential source of revenue is for the sale or disposition of confiscated items, because occasionally officers do confiscate weapons, other items during the enforcement of the Game Laws. Now, if that's revenue under the Game Laws, then those two things, the liquidated damages,...

SPEAKER KRISTENSEN: Time.

SENATOR WICKERSHAM: ...the proceeds from...

SPEAKER KRISTENSEN: Senator Janssen.

SENATOR JANSSEN: Thank you, Mr. Speaker, members. In Section 1 it says, "The fund shall be funded through the revenue collected under the Game Law and budgeted or allocated to the fund by the commission, through donations from persons, wildlife groups, and other charitable sources." Would this...I'm wondering if this would be specifically for this Cash Fund? And how much...how many dollars are we talking about? How often do they do...how often do they pull these stings or whatever you want to call them, where they go out and find people who are shooting ducks and geese and turning around and selling them? I know on occasion this has happened, but how often does it happen? Senator Schrock, would you respond to a couple questions, please?

SENATOR SCHROCK: Senator Janssen, I will respond by saying that I don't have the answers to that. But, if the body sees so fit to advance this bill, we can sure do some investigating between now and Select File. And, you know, some of that information may have been available to us at the hearing, and we probably were told, but it's been...February 11th was the date of the hearing, and we advanced the bill, I think, at that time or shortly thereafter. So, so,...

SENATOR JANSSEN: And do you...do you know...

SENATOR SCHROCK: I think it happens on a regular basis, I just don't know how often. Certainly we have game wardens out there who are engaged in this type of activity year round.